

# Computing with Euclidean lattices

**Damien Stehlé**

ÉNS de Lyon

Monash University, November 2012

# Goals and plan of the talk

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- An introduction to the computational aspects of lattices
- An example of how **floating-point arithmetic** can be used to accelerate an **algebraic computation**

## Plan of the talk:

- 1 **Euclidean lattices**
- 2 Applications of lattices
- 3 The LLL algorithm
- 4 Speeding up LLL

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# Euclidean lattices

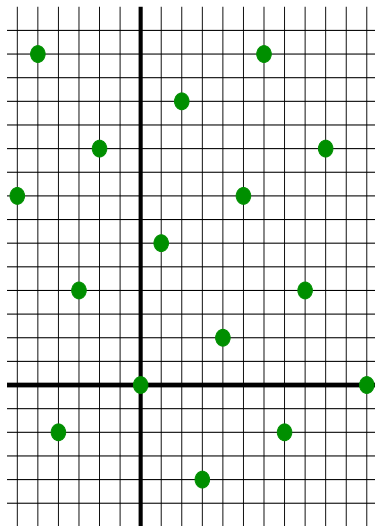
Lattice  $\equiv$  discrete subgroup of  $\mathbb{R}^n$

$$\equiv \left\{ \sum_{i \leq n} x_i \mathbf{b}_i : x_i \in \mathbb{Z} \right\}$$

If the  $\mathbf{b}_i$ 's are linearly independent, they are called a **basis**.

Bases are not unique, but they can be obtained from each other by integer transforms of determinant  $\pm 1$ :

$$\begin{bmatrix} -2 & 1 \\ 10 & 6 \end{bmatrix} = \begin{bmatrix} 4 & -3 \\ 2 & 4 \end{bmatrix} \cdot \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix}.$$



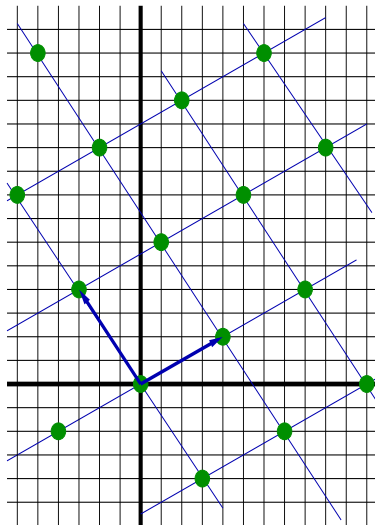
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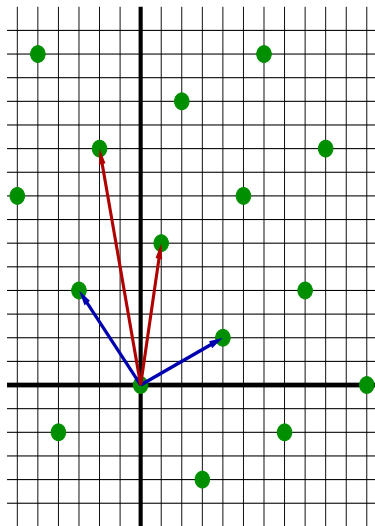
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# Lattice invariants

Minimum:

$$\lambda(L) = \min(\|\mathbf{b}\| : \mathbf{b} \in L \setminus \mathbf{0})$$

Determinant:

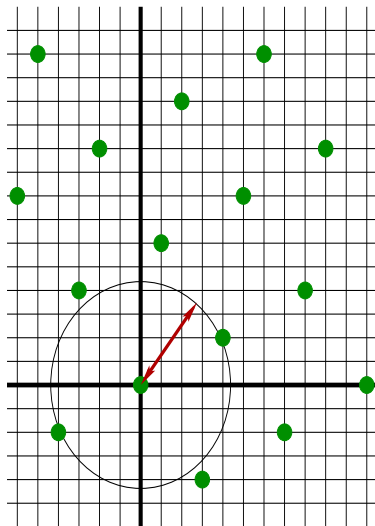
$$\det L = |\det(\mathbf{b}_i)_i|, \text{ for any basis}$$

Minkowski theorem:

$$\lambda(L) \leq \sqrt{n} \cdot (\det L)^{1/n}$$

Algorithmic approach: lattice reduction

Start from a basis, and progressively improve its norm/orthogonality



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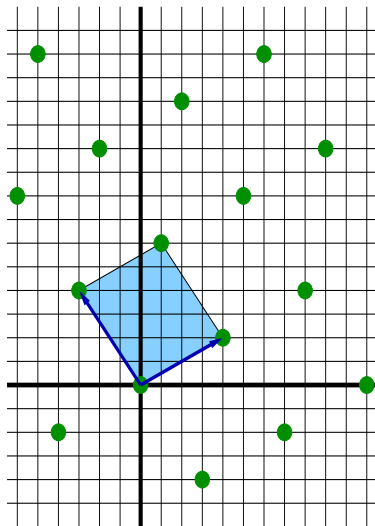
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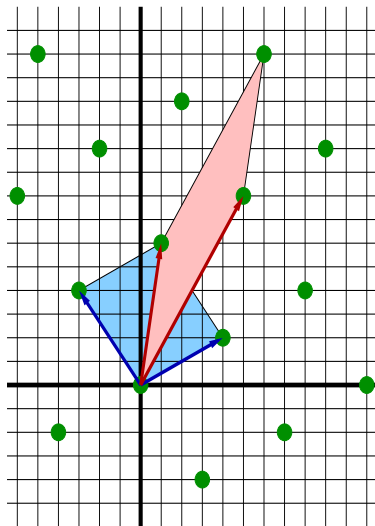
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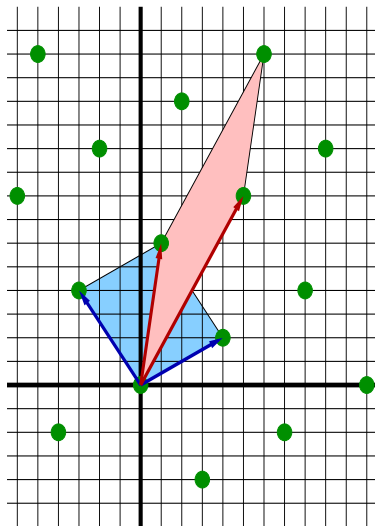
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# Why do we care about lattices?

- Computer algebra: factorisation of rational polynomials.
- Cryptanalysis of variants of RSA.
- Lattice-based cryptography.
- Communications theory: MIMO, GPS.
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# Main computational problem: SVP

- **SVP $_{\gamma}$** : Given a basis of  $L$ , find  $\mathbf{b} \in L$  with

$$0 < \|\mathbf{b}\| \leq \gamma \cdot \lambda(L).$$

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## Dec-SVP $_{\gamma}$ on the hardness scale

- NP-hard for any  $\gamma \leq \mathcal{O}(1)$ , under randomized reductions
- In  $\text{NP} \cap \text{coNP}$  for  $\gamma \geq \sqrt{n}$
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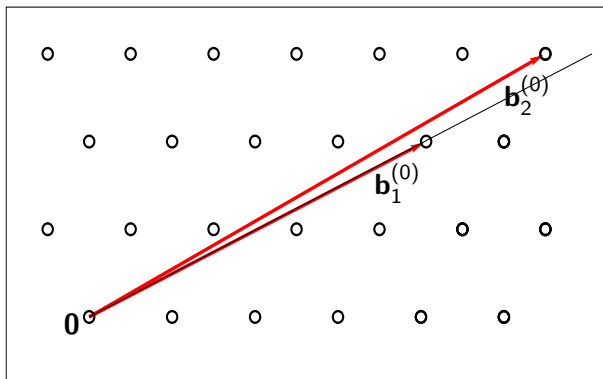
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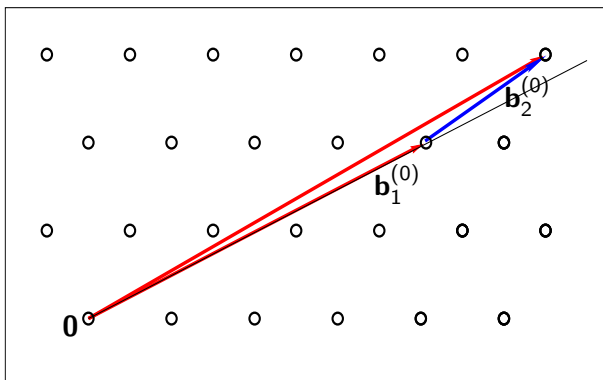
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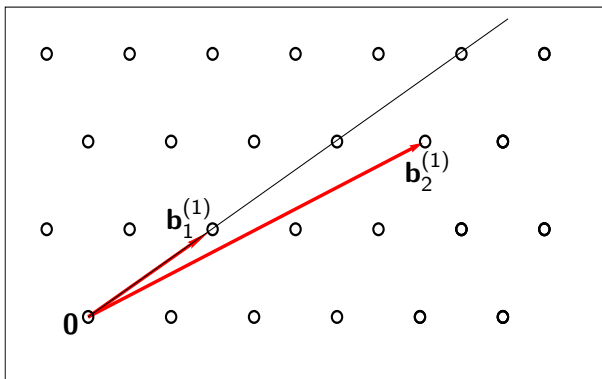


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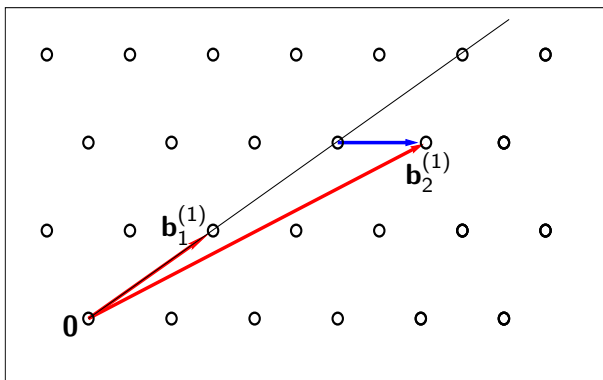
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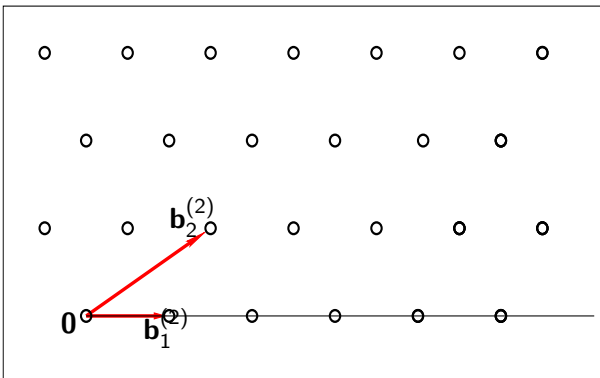
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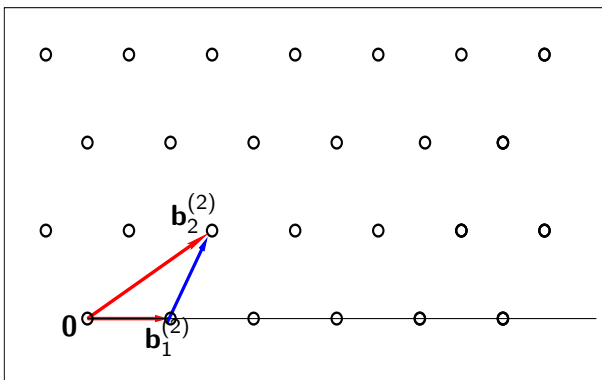
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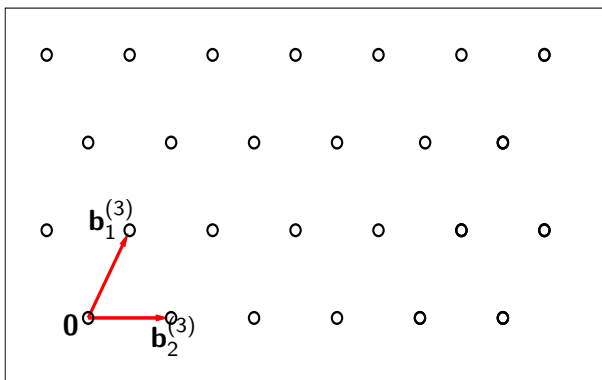
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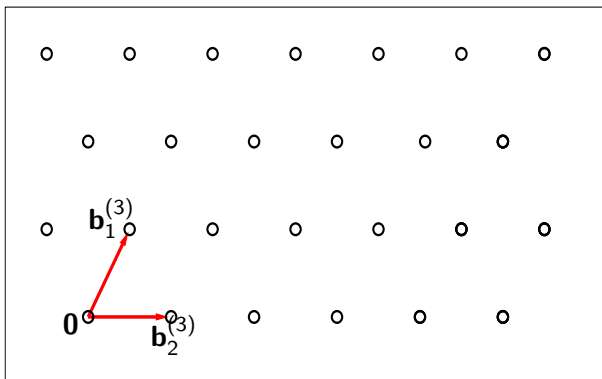
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  - ② **Applications of euclidean lattices**
  - ③ The LLL algorithm
  - ④ Speeding up LLL
- Integer relation detection
  - Polynomial factorisation
  - Cryptanalysis



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# Finding small integer relations between real numbers

BBP formula: 
$$\pi = \sum_{i \geq 0} \frac{1}{16^i} \left( \frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right)$$

↪ To compute a base-16 digit of  $\pi$  at any given position.

Assume we search a small  $\mathbb{Z}$ -relation between  $y_1, \dots, y_d \in \mathbb{R}$

Take  $\mathcal{B} = \{(\mathbf{b}_i)\}$ , with  $\mathbf{b}_i = \begin{pmatrix} y_i \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$

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# Factoring integer polynomials

The previous idea may be used to factor polynomials in  $\mathbb{Z}[x]$

*Factoring polynomials with rational coefficients,*

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⇒ Cited  $\geq 2500$  times!!!

Given  $P \in \mathbb{Z}[x]$ :

- 0- If  $\deg P \leq 1$ , then stop
- 1- Compute a root  $\alpha \in \mathbb{C}$  of  $P$
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# Cryptographic design and cryptanalysis

Lattice-based cryptography:

- Secret key: very short basis of a lattice
- Public key: long basis of the same lattice
- Relies on the assumed hardness of SVP

Very popular research topic:

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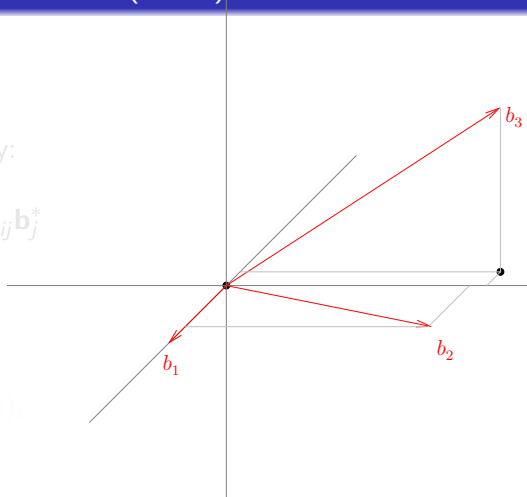
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The GSO  $(\mathbf{b}_i^*)_i$  is defined by:

$$\forall i : \mathbf{b}_i^* = \mathbf{b}_i - \sum_{j < i} \mu_{ij} \mathbf{b}_j^*$$

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Triangulation of  $B = (\mathbf{b}_i)_i$



For any basis  $(\mathbf{b}_i)_i$  of  $L$ , we have  $\lambda(L) \geq \min_i \|\mathbf{b}_i^*\|$

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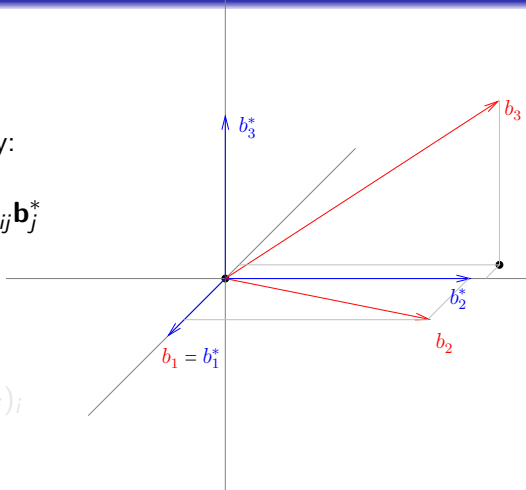
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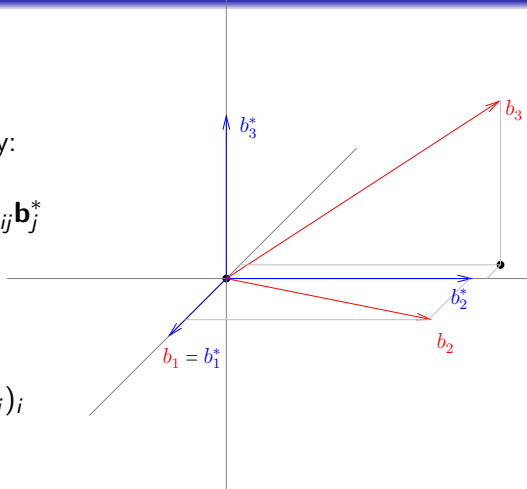
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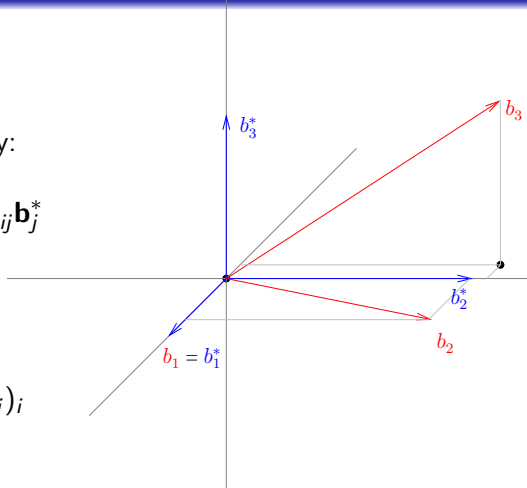
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# The Lenstra-Lenstra-Lovász reduction

Let  $\delta \in (1/4, 1)$ . A basis  $B = (\mathbf{b}_i)_{i \leq n} \in \mathbb{R}^{n \times n}$  is said **LLL-reduced** if

- $\forall i, j : |\mu_{ij}| \leq 1/2$  [Size-reduction]
- $\forall i : \delta \cdot \|\mathbf{b}_i^*\|^2 \leq \|\mathbf{b}_{i+1}^*\|^2 + \mu_{i+1,i}^2 \|\mathbf{b}_i^*\|^2$  [Lovász' condition]

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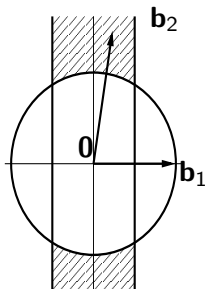
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The  $\|\mathbf{b}_i^*\|$ 's can't drop too fast:

$$\forall i : \|\mathbf{b}_{i+1}^*\|^2 \geq (\delta - \frac{1}{4}) \|\mathbf{b}_i^*\|^2$$

$$\Rightarrow \lambda(L) \leq \|\mathbf{b}_1\| \leq 2^{\mathcal{O}(n)} \cdot \lambda(L)$$

$\delta < 1$  is important to get a polynomial complexity



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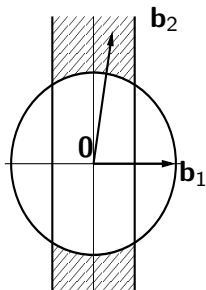
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Let  $\delta \in (1/4, 1)$ . A basis  $B = (\mathbf{b}_i)_{i \leq n} \in \mathbb{R}^{n \times n}$  is said **LLL-reduced** if

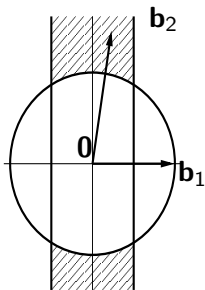
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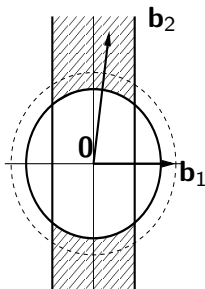
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- 3 Return the current basis  $(\mathbf{b}_1, \dots, \mathbf{b}_n)$

⇒ Correctness is trivial

⇒ Termination is much less so:

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# Bit-complexity of LLL and practical run-time

[LLL82,Kaltofen83]

LLL terminates in  $\mathcal{O}(n^4 \beta^2 (n + \beta))$  operations, with  $\beta = \log \max_i \|\mathbf{b}_i^{init}\|$

With MAGMA V2.16:

```
> n := 25; B := RMatrixSpace(Integers(), n, n)!0;  
> for i:=1 to 25 do  
>   B[i][i]:=1; B[i][1]:=RandomBits(2000);  
> end for;  
> time C := LLL(B:Method:='Integral');
```

**Time: 11.700**

```
> time C := LLL(B);
```

**Time: 0.240**

# Plan of the talk

Plan of the talk:

- 1 Euclidean lattices
- 2 Applications of euclidean lattices
- 3 The LLL algorithm
- 4 **Speeding up LLL**

Section based on joint works with X.-W. Chang, I. Morel, P. Q. Nguyen, A. Novocin, X. Pujol and G. Villard

## LLL in practice: the numeric-symbolic approach

The Gram-Schmidt computations dominate the cost

### Odlyzko's hybrid approach

Replace the rational computations on the GSO by floating-point approximations, but keep the basis operations exact

Floating-point numbers:  $x_1.x_2x_3\dots x_p \cdot B^e$ , where:

- $p$  is the precision
- $B$  is the base, and  $x_i \in \{0, \dots, B - 1\}$
- $e \in \mathbb{Z}$  is the exponent

Floating-point arithmetic:

$fl(a \text{ op } b)$  is a nearest fp number to  $a \text{ op } b$ , for any  $op \in \{+, -, /, \times\}$

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**Principle:** For  $p$  small, fp arith. may efficiently simulate rational arith.  
⇒ In practice: we aim for 53-bit machine precision

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# Making the numeric-symbolic approach rigorous

Underlying mathematical phenomenon [CSV12]

Any LLL-reduced basis is well-conditioned with respect to GSO

- Well-conditioned? The GSO computed in small precision is close to the genuine GSO
- ⇒ We'd like to rely on LLL-reduced bases as much as we can

Use a greedy LLL algorithm [NS05,MSV09]:

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LLL can be accelerated further by using approximations for the bases too!

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# Open problems

On LLL:

- Lower the cost further: as fast as matrix multiplication?
- Improve current implementations

In the general area of lattices

- Faster algorithms computing shorter vectors than LLL
- Quantum algorithms

• [Solving the shortest vector problem in polynomial time](#)

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