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of an *n*-dimensional hyper-cube. For example consider a 3-D cube:

• Minterms (maxterms) can be visualised as  $2^n$  vertices

- Note that two connected vertices differ by a single variable being in a direct or complemented form
- For example consider the sum of two neighbouring minterms:

$$m_5 + m_1 = x_2 \cdot \bar{x}_1 \cdot x_0 + \bar{x}_2 \cdot \bar{x}_1 \cdot x_0 = \bar{x}_1 \cdot x_0$$

• Similarly  $M_5 \cdot M_1 = (\bar{x}_2 + x_1 + \bar{x}_0)(x_2 + x_1 + \bar{x}_0) = x_1 + \bar{x}_0$ 

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# 5.2 Karnaugh Maps

- Karnaugh maps aka K-maps can be thought of as a representation of sides of a *n*-dimensional hypercube representing logic functions.
- A K-map is a convenient tool of mimimizing logic functions up to 6 variables (practically 4)
- A K-map is a re-arrangement of a truth table such that the adjacent minterms/maxterms differ in one position only.

# 5.3 A 2-variable Karnaugh map

A 2-variable K-map template: Minterms,  $m_i$ , can be replaced by respective maxterms,  $M_i = \overline{m}_i$ 

Example 1

No simplification possible:

erms, 
$$M_i = \overline{m}_i$$
  
uple 1  $\underbrace{X, X_o \ Y}_{O \ O \ M_o}$ 

1

10

0

m,

mz

m

I

1

O

Gate-level minimization

# 5.1 Principle of logic function minimization

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Minimization of logic functions is based on the following two dual simplification rules:

• If in a SoP expression two products differ only by a variable being in direct and complemented form then this variable can be deleted:

$$y = \bar{a} \cdot f(\mathbf{x}) + a \cdot f(\mathbf{x}) = f(\mathbf{x})$$

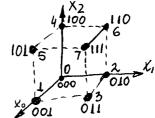
• If in a PoS expression two sums differ only by a variable being in direct and complemented form then this variable can be deleted:

$$y = (\bar{a} + f(\mathbf{x}))(a + f(\mathbf{x})) = f(\mathbf{x})$$

$$\begin{array}{c} \text{igle} \\ \text{m} \end{array} \qquad \begin{array}{c} 101 \\ 5 \\ 7 \\ 1 \\ 600 \end{array}$$

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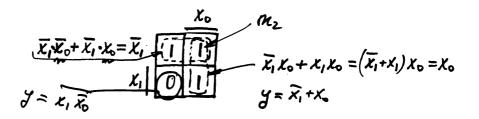
## Example 2

Loop around a pair of adjacent minterms: For Maxterms loop around zeros.

$$\begin{array}{c} y \\ \hline \hline \\ x_1 \\ \hline \\ 0 \\ \hline \end{array} \begin{array}{c} x_0 \\ y = m_0 + m_1 = \overline{x}_1 \cdot \overline{x}_0 + \overline{x}_1 \cdot x_0 = \overline{x}_1 \\ \hline \\ x_1 \\ \hline \end{array} \begin{array}{c} x_1 \\ \hline \\ 0 \\ \hline \end{array}$$

Example 3

Minterms can be "looped around" any number of times:

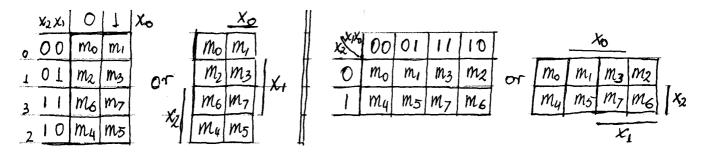


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#### 5.4 A 3-variable Karnaugh map

Cut a 3-D cube along one side and unfold it. Two templates are used:



The 8 minterms (or maxterms) of a 3-variable function are arranged in the K-map so that to preserve the property of adjacent squares being different in only a complement of single variable

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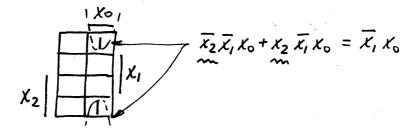
# EXAMPLE

Consider 
$$y = f(x_2 x_1 x_0) = \sum (2,4,5,6)$$
  
 $x_0$   
 $x_0$   
 $x_1$   
 $x_2 x_1 x_0 + x_2 x_1 x_0 = x_1 x_0$   
 $x_2 | \underbrace{1}_{1} 0 | x_1$   
 $x_2 \overline{x_1 x_0} + x_2 \overline{x_1 x_0} = x_2 \overline{x_1}$   
 $y = \sum (2,4,5,6) = m_2 + m_4 + m_5 + m_6 = x_1 \overline{x_0} + x_2 \overline{x_1}$ 

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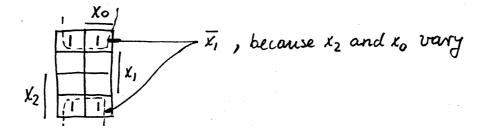
• "Adjacent" squares do not always touch each other:



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• FOUR ADJACENT SQUARES form a (n-2)-variable product  $\frac{X_0}{|1|||1|||} = \overline{X_2 \overline{X_1} \overline{X_0} + \overline{X_2 \overline{X_1} X_0}} = \overline{X_2 \overline{X_1}} = \overline{X_2}$   $X_2 = |X_1| = |X_1|$ 



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• Simplify 
$$y = f(x_2 x_1 x_0) = \sum (0, 2, 4, 5, 6)$$
  
 $x_0$   
 $x_0$   
 $x_1$   
 $x_2 = \frac{1}{12} \frac{1}{203} | x_1$   
 $x_1$   
 $x_2 = \frac{1}{12} \frac{1}{12} \frac{1}{15} - x_2 \overline{x_1}$   
• Simplify  $y = f(x_2 x_1 x_0) = \sum (2, 3, 4, 6, 7)$   
 $x_0$   
 $x_1$   
 $x_2 = \frac{1}{11} \frac{1}{11} | x_1$   
 $x_2 = \frac{1}{11} \frac{1}{11} \frac{1}{11} | x_1$   
 $x_2 = \frac{1}{11} \frac{1}{11$ 

• Simplify 
$$y = f(x_2 x_1 x_0) = \sum (0, 1, 3, 5)$$
  
 $\overline{x_2 x_1}$ 
 $\xrightarrow{X_0}$ 
 $\overline{x_1 x_0}$ 
 $\overline{x_2 x_0}$ 
 $y = \overline{x_2 x_1} + \overline{x_2 x_0} + \overline{x_1 x_0}$ 
 $x_2 = 0$ 
 $\overline{x_1 x_0}$ 

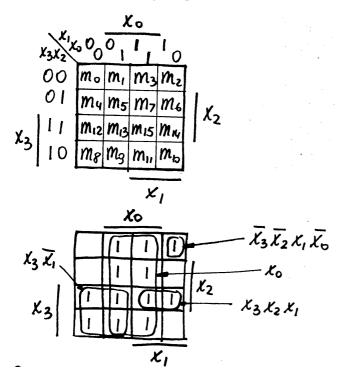
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## 5.5 A 4-variable Karnaugh map



- 1 square represents 4-variable product (minterm)
- 2 squares represent 3-variable product
- 4 squares represent 2-variable product
- 8 squares represent a single variable

Consider that top and bottom, or left and right edges link adjacent vertices of a 4-dimensional cube representing a logic function of four variables.

## Examples

Simplify the logic function  

$$y = f(x_3 x_2 x, x_0) = \sum (0, 2, 8, 10, 11, 13, 14, 15)$$
  
 $x_0$   
 $x_1$   
 $x_2 x_0$   
 $x_3$   
 $y = x_3 x_2 x_0$   
 $y = x_3 x_2 x_0 + \overline{x_2} \overline{x_0} + x_3 x_1$   
 $y = x_3 x_2 x_0 + \overline{x_2} \overline{x_0} + x_3 x_1$   
Sum-of-Products from

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In order to obtain a **simplified Product-of-Sums** form we loop around **zeros** and complement variables:

$$\begin{aligned} y &= f(x_{3}x_{2}x_{1}x_{0}) = \sum (0,2,8,10,11,13,14,15) \text{ Som} \\ &= \prod (1,3,4,5,6,7,9,12) \text{ Pom} \\ (\overline{x_{2}+x_{1}+x_{0}}) \underbrace{x_{0}}_{X_{1}} \underbrace{(x_{3}+\overline{x_{0}})}_{X_{2}} \underbrace{(x_{3}+\overline{x_{0}})}_{X_{1}} \underbrace{(x_{3}+\overline{x_{0}})}_{X_{1}} \underbrace{(x_{2}+x_{1}+\overline{x_{0}})}_{X_{1}} \underbrace{y = (\overline{x_{2}+x_{1}+x_{0}})(x_{2}+x_{1}+\overline{x_{0}})(x_{3}+\overline{x_{0}})(x_{3}+\overline{x_{2}})}_{\text{form}} \underbrace{\text{Propuctiof-SUMS}}_{\text{form}} \end{aligned}$$

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