## 5 Gate-level minimization

### 5.1 Principle of logic function minimization

Minimization of logic functions is based on the following two dual simplification rules:

- If in a SoP expression two products differ only by a variable being in direct and complemented form then this variable can be deleted:

$$
y=\bar{a} \cdot f(\mathbf{x})+a \cdot f(\mathbf{x})=f(\mathbf{x})
$$

- If in a PoS expression two sums differ only by a variable being in direct and complemented form then this variable can be deleted:

$$
y=(\bar{a}+f(\mathbf{x}))(a+f(\mathbf{x}))=f(\mathbf{x})
$$

- Minterms (maxterms) can be visualised as $2^{n}$ vertices of an $n$-dimensional hyper-cube.

For example consider a 3-D cube:

- Note that two connected vertices differ by a single variable being in a direct or complemented form
- For example consider the sum of two neighbouring
 minterms:

$$
m_{5}+m_{1}=x_{2} \cdot \bar{x}_{1} \cdot x_{0}+\bar{x}_{2} \cdot \bar{x}_{1} \cdot x_{0}=\bar{x}_{1} \cdot x_{0}
$$

- Similarly $M_{5} \cdot M_{1}=\left(\bar{x}_{2}+x_{1}+\bar{x}_{0}\right)\left(x_{2}+x_{1}+\bar{x}_{0}\right)=x_{1}+\bar{x}_{0}$


### 5.2 Karnaugh Maps

- Karnaugh maps aka K-maps can be thought of as a representation of sides of a $n$-dimensional hypercube representing logic functions.
- A K-map is a convenient tool of mimimizing logic functions up to 6 variables (practically 4 )
- A K-map is a re-arrangement of a truth table such that the adjacent minterms/maxterms differ in one position only.


### 5.3 A 2-variable Karnaugh map

A 2-variable K-map template:
Minterms, $m_{i}$, can be replaced by respective maxterms, $M_{i}=\bar{m}_{i}$

## Example 1

No simplification possible:

| $x_{1}$ | $x_{0}$ | $y$ |  |
| :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | $m_{0}$ |
| 0 | 1 | 1 | $m_{1}$ |
| 1 | 0 | 1 | $m_{2}$ |
| 1 | 1 | 0 | $m_{3}$ |



## Example 2

Loop around a pair of adjacent minterms:
For Maxterms loop around zeros.


Example 3

Minterms can be "looped around" any number of times:

### 5.4 A 3-variable Karnaugh map

Cut a 3-D cube along one side and unfold it. Two templates are used:

| $x_{2} x_{1}$ 0 1 <br> 0 0 0 <br> $m_{0}$ $m_{1}$  <br> 1 0 1 <br> $m_{2}$ $m_{3}$  <br>  1 1 |  |  |
| :--- | :--- | :--- | :--- |
|  | $m_{6}$ | $m_{7}$ |



The 8 minterms (or maxterms) of a 3-variable function are arranged in the K-map so that to preserve the property of adjacent squares being different in only a complement of single variable

## EXAMPLE

Consider $y=f\left(x_{2} x_{1}, x_{0}\right)=\sum(2,4,5,6)$


$$
y=\sum(2,4,5,6)=m_{2}+m_{4}+m_{5}+m_{6}=x_{1} \bar{x}_{0}+x_{2} \overline{x_{1}}
$$

- "Adjacent" squares do not always touch each other:

- Four adjacent squares
form a (n-2)-variable product

$\bar{x}_{1}$, because $x_{2}$ and $x_{0}$ vary
- Simplify $y=f\left(x_{2}, x_{1} x_{0}\right)=\sum(0,2,4,5,6)$


$$
y=\bar{x}_{0}+x_{2} \bar{x}
$$

- Simplify $y=f\left(x_{2} x, x_{0}\right)=\sum(2,3,4,6,7)$


$$
y=x_{1}+x_{2} \bar{x}_{0}
$$

- Simplify $y=f\left(x_{2} x_{1} x_{0}\right)=\sum(0,1,3,5)$


$$
y=\bar{x}_{2} \bar{x}_{1}+\bar{x}_{2} x_{0}+\bar{x}_{1} x_{0}
$$

5.5 A 4-variable Karnaugh map


Consider that top and bottom, or left and right edges link adjacent vertices of a 4-dimensional cube representing a logic function of four variables.

## Examples

Simplify the logic function

$$
\begin{aligned}
& y=f\left(x_{3} x_{2} x_{1} x_{0}\right)=\sum(0,2,8,10,11,13,14,15) \\
& \\
& y \\
& y
\end{aligned}
$$

In order to obtain a simplified Product-of-Sums form we loop around zeros and complement variables:


